

BattleMech Technical Readout

Type/Model: Jade Hawk JHK-VP-H
 Tech: Mixed Tech / 3132
 Config: Biped BattleMech
 Rules: Level 3, Standard design

Mass: 75 tons
 Chassis: Endo Steel (C)
 Power Plant: 375 XL Fusion (C)
 Walking Speed: 54.0 km/h
 Maximum Speed: 86.4 [97.2] km/h
 Jump Jets: 3 Standard Jump Jets
 Jump Capacity: 90 meters
 Armor Type: Laser Reflec.

Armament:
 4 ER Medium Lasers (C)
 1 LB 2-X AC (C)
 4 Adv. Tact. Msl. 6s (C)
 Manufacturer: (Unknown)
 Location: (Unknown)
 Communications System: (Unknown)
 Targeting & Tracking System: (Unknown)

 Type/Model: Jade Hawk JHK-VP-H
 Mass: 75 tons

Equipment:	Crits	Mass
Int. Struct.: 114 pts Endo Steel (C)	7	4.00
(Endo Steel Loc: 1 HD, 1 LA, 1 RA, 1 LT, 1 LL, 2 RL)		
Engine: 375 XL Fusion	10	19.50
Walking MP: 5 [6]		
Running MP: 8 [9]		
Jumping MP: 3		
Heat Sinks: 12 Double (C) [24]	0	2.00
Gyro:	4	4.00
Cockpit, Life Supt., Sensors:	5	3.00
Triple Strength Myomer (IS):	6	.00
Actuators: L: Sh+UA+LA+H R: Sh+UA+LA+H	16	.00
Armor Factor: 216 (C)	5	13.50
(Armor Crit Loc: 1 LA, 1 RA, 1 LT, 1 RT, 1 LL)		

	Internal Structure	Armor Value
Head:	3	9
Center Torso:	23	32
Center Torso (Rear):		11
L/R Side Torso:	16	22/22
L/R Side Torso (Rear):		8/8
L/R Arm:	12	22/22
L/R Leg:	16	30/30

Weapons and Equipment	Loc	Heat	Ammo	Crits	Mass
2 ER Medium Lasers (C)	RA	10		2	2.00
1 LB 2-X AC (C)	RA	1	45	4	6.00
(Ammo Locations: 1 RT)					
2 ER Medium Lasers (C)	LA	10		2	2.00
2 Adv. Tact. Msl. 6s (C)	RT	8	20	8	9.00
(Ammo Locations: 1 LT, 1 CT)					
2 Adv. Tact. Msl. 6s (C)	LT	8		6	7.00
3 Standard Jump Jets:				3	3.00
(Jump Jet Loc: 1 LT, 1 RT, 1 CT)					

TOTALS: 37 78 75.00
Crits & Tons Left: 0 .00

Calculated Factors:

Total Cost: 21,684,250 C-Bills
Battle Value: 2,143
Cost per BV: 10,118.64
Weapon Value: 3,210 / 3,210 (Ratio = 1.50 / 1.50)
Damage Factors: SRDmg = 26; MRDmg = 22; LRDmg = 4
BattleForce2: MP: 5, Armor/Structure: 5/4
Damage PB/M/L: 6/4/1, Overheat: 3
Class: MH; Point Value: 21